



HOTKEYS (KEYBOARD SHORTCUTS)

a	SelectAllMarkingMenu	A	FrameAllInAllViews
b	ModifyUpperRadiusPress	B	ModifyLowerRadiusPress
c	SnapToCurve	C	SnapToCurve
d	EnterEditMode	D	DuplicateWithTransform
e	RotateToolWithSnapMarkingMenu	E	SetKeyRotate
f	FrameSelected	F	FrameSelectedInAllViews
g	RepeatLast	G	RepeatLastActionAtMousePosition
h	UIModeMarkingMenu	H	ShowSelectedObjects
i	InsertKeyToolActivate	I	SelectIsolate
j	MoveRotateScaleToolToggle	J	MoveRotateScaleToolToggle
	SnapMode		SnapRelativeMode
k	TimeDraggerToolActivate	M	TogglePanelMenubar
l	LockCurveLength	P	Unparent
m	ModifyDisplacementPress	Q	SelectComponentToolMarkingMenu
n	ModifyPaintValuePress	R	SetKeyScale
o	PolyBrushMarkingMenu	S	KeyframeTangentMarkingMenu
p	Parent	V	SnapToPoint
q	SelectMaskToolMarkingMenu	W	SetKeyTranslate
r	ScaleToolWithSnapMarkingMenu	X	SnapToGrid
s	SetKey	Z	Redo
t	ShowManipulators	0	DefaultQualityDisplay
u	PaintOperationMarkingMenuPress	1	LowQualityDisplay
v	SnapToPoint	2	MediumQualityDisplay
w	TranslateToolWithSnapMarkingMenu	3	HighQualityDisplay
x	SnapToGrid	4	DisplayWireframe
y	NonSacredTool	5	DisplayShaded
z	Undo	6	DisplayShadedAndTextured
		7	DisplayLight
		8	PaintEffectsPanel



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F 1 H e l p

F2 ShowAnimationUI
F3 ShowPolygonsUI
F4 ShowModelingUI
F5 ShowDynamicsUI
F6 ShowRenderingUI
F8 SelectToggleMode
F9 SelectVertexMask
F10 SelectEdgeMask
F11 SelectFacetMask
F12 SelectUVMask

Up	PickWalkUp
Down	PickWalkDown
Left	PickWalkLeft
Right	PickWalkRight
Page_Up	SmoothingLevelIncrease
Page_Down	SmoothingLevelDecrease
Insert	EnterEditMode
Return	CompleteCurrentTool
Space	ShowHotbox

` SmoothingDisplayToggle
- DecreaseManipulatorSize
= IncreaseManipulatorSize
[GoToPreviousView
] GoToNextView
' SelectCluster_in_Jasper
, PreviousKey
. NextKey
/ PickColorActivate
~ SmoothingDisplayShowBoth
+ IncreaseManipulatorSize
{ PreviousViewArrangement
} NextViewArrangement
< ShrinkPolygonSelectionRegion
> GrowPolygonSelectionRegion

Ctrl a ShowAttributeEditorOrChannelBox
Ctrl b TemplateBrushSettings
Ctrl c CopySelected
Ctrl d Duplicate
Ctrl f SetFullBodyIKKeys
Ctrl g Group
Ctrl h HideSelectedObjects
Ctrl i SelectNextIntermediatObject
Ctrl m ToggleMainMenubar
Ctrl n NewScene
Ctrl o OpenScene
Ctrl q Quit

Ctrl r CreateReference
Ctrl s SaveScene
Ctrl t UniversalManip
Ctrl v PasteSelected
Ctrl w SoftModTool
Ctrl x CutSelected
Ctrl z Undo
Ctrl D DuplicateSpecial
Ctrl H ShowLastHidden
Ctrl F9 ConvertSelectionToVertices
Ctrl F10 ConvertSelectionToEdges
Ctrl F11 ConvertSelectionToFaces
Ctrl F12 ConvertSelectionToUVs
Ctrl ` SmoothProxy
Ctrl ~ SmoothProxyOptions
Ctrl Up CoarserSubdivLevel
Ctrl Down CreateSubdivRegion
Ctrl Left RenderViewNextImage
Ctrl Right RenderViewPrevImage
Ctrl Space ToggleUIElements



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Alt a ToggleWireframeInArtisan
Alt b CycleBackgroundColor
Alt c ToggleColorFeedback
Alt d SetFullBodyIKKeysAll
Alt e ToggleFBIKEffectorsRotatePinState
Alt f FloodSurfaces
Alt g HyperGraph_IncreaseDepth
Alt h HideUnselectedObjects
Alt j ToggleMultiColorFeedback
Alt m FullHotboxDisplay
Alt q SelectPolygonToolMarkingMenu
Alt r ToggleReflection
Alt s ToggleFBIKEffectorsPinState
Alt t HyperGraph_DecreaseDepth
Alt v PlaybackToggle
Alt w NameComToggleFBIK
EffectorsTranslatePinState

Alt x SetFullBodyIKKeysBodyPart
Alt A DecrementFluidCenter
Alt S IncrementFluidCenter
Alt V GoToMinFrame
Alt 1 FBIKReachKeyingOptionFK
Alt 2 FBIKReachKeyingOptionSimple
Alt 3 FBIKReachKeyingOptionIK
Alt 4 SetFullBodyIKKeysSelected
Alt 5 ToggleFkSkeletonVisibility

Alt F9 SelectVertexFaceMask
Alt ` CreateSubdivSurface
Alt , PreviousFrame
Alt . NextFrame
Alt ~ CreateSubdivSurfaceOptions
Alt Up PixelMoveUp
Alt Down PixelMoveDown
Alt Left PixelMoveLeft
Alt Right PixelMoveRight